

**eDynamic Learning Course Title: Digital Design 1a / 1b**

**State: TX**  
**State Course Title: Graphic Design and Illustration I**  
**State Course Code: 130.106**  
**State Standards: Graphic Design and Illustration I**  
**Date of Standards: 2015**

| TEKS  | Course Title<br>(a or b), if applicable, e.g. Game Design 1a | Unit Name(s)                      | Lesson(s) Numbers |
|---|--|-----------------------------------|-------------------|
| <b>(1) The student demonstrates professional standards/employability skills as required by business and industry.</b>   |  |                                   |                   |
| (A) identify and participate in training, education, or certification for employment;   | Digital Design 1a: Introduction                              | Unit 2: Careers in Graphic Design | Lessons 1, 2      |
| (B) identify and demonstrate positive work behaviors and personal qualities needed to be employable;  | Digital Design 1a: Introduction                              | Unit 2: Careers in Graphic Design | Lesson 2          |
| (C) demonstrate skills related to seeking employment to find and obtain a desired job;  | Digital Design 1a: Introduction                              | Unit 2: Careers in Graphic Design | Lessons 1, 2      |
| (D) maintain a career portfolio to document information such as work experiences, licenses, certifications, and work samples; and   | Digital Design 1a: Introduction                              | Unit 5: Graphic Design Basics     | Lesson 3          |
| (E) examine employment opportunities in entrepreneurship.   | Digital Design 1a: Introduction                              | Unit 2: Careers in Graphic Design | Activity 1        |
| <b>(2) The student applies academic knowledge and skills in art and design projects.</b>  |  |                                   |                   |
| (A) apply English language arts knowledge by demonstrating skills such as correct use of content, technical concepts, vocabulary, grammar, punctuation, and terminology to write and edit a variety of documents; and | Digital Design 1a: Introduction                              | Unit 3: Skills for Success        | Lesson 4          |
| (B) apply mathematics knowledge and skills such as using whole numbers, decimals, fractions, and knowledge of arithmetic operations.  | Digital Design 1a: Introduction                              | Unit 3: Skills for Success        | Activity 1        |
| <b>(3) The student understands professional communications strategies.</b>  |  |                                   |                   |
| (A) adapt language such as structure and style for audience, purpose, situation, and intent;  | Digital Design 1a: Introduction                              | Unit 6: Print Design              | Lessons 1-3       |

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| (B) organize oral and written information;   | Digital Design 1a:<br>Introduction                    | Unit 8: Understanding Color                                     | Activity 1-4 |
| (C) interpret and communicate information;   | Digital Design 1a:<br>Introduction                    | Unit 2: Careers in Graphic Design                               | Activity 2   |
| (D) deliver formal and informal presentations;   | Digital Design 1a:<br>Introduction                    | Unit 2: Careers in Graphic Design                               | Activity 1   |
| (E) apply active listening skills;   | Digital Design 1a:<br>Introduction                    | Unit 2: Careers in Graphic Design                               | Lesson 2     |
| (F) listen to and speak with diverse individuals; and  | Digital Design 1b: Creating a Graphic Design Business | Unit 1: Effective Communication Skills                          | Activity 3   |
| (G) exhibit public relations skills.   | Digital Design 1a:<br>Introduction                    | Unit 6: Print Design  | Lessons 1-3  |
| <b>(4) The student understands and employs problem-solving methods.</b>  |   |   |              |
| (A) employ critical-thinking skills independently and in groups; and   | Digital Design 1a:<br>Introduction                    | Unit 2: Careers in Graphic Design                               | Lesson 2     |
| (B) employ interpersonal skills in groups to solve problems.   | Digital Design 1a:<br>Introduction                    | Unit 2: Careers in Graphic Design                               | Lesson 2     |
| (5) The student applies technology applications. The student is expected to use personal information management, email, Internet, writing and publishing, and presentation applications for art and design projects. | Digital Design 1b: Creating a Graphic Design Business | Unit 8: Evaluating, Sharing, and Marketing Your Digital Designs | Lesson 1     |
| (6) The student understands design systems. The student is expected to analyze and summarize the history and evolution of related fields.  | Digital Design 1a:<br>Introduction                    | Unit 1: What is Graphic Design?                                 | Lesson 1     |
| (7) The student applies cyber safety procedures. The student is expected to implement personal and professional safety rules and regulations.  | Digital Design 1b: Creating a Graphic Design Business | Unit 7: Creating a Safe Business Environment                    | Lessons 1-3  |
| <b>(8) The student applies leadership characteristics to student leadership and professional development activities.</b>   |   |   |              |
| (A) employ leadership skills;  | Digital Design 1a:<br>Introduction                    | Unit 2: Careers in Graphic Design                               | Lesson 3     |
| (B) employ teamwork and conflict-management skills;  | Digital Design 1a:<br>Introduction                    | Unit 2: Careers in Graphic Design                               | Lesson 2     |
| (C) conduct and participate in meetings; and   | Digital Design 1a:<br>Introduction                    | Unit 2: Careers in Graphic Design                               | Lesson 3     |

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| (D) employ mentoring skills.   | Digital Design 1a:<br>Introduction                    | Unit 2: Careers in Graphic Design                               | Lesson 3     |
| <b>(9) The student applies ethical decision making and understands and complies with laws regarding use of technology in graphic design and illustration.</b>                                |   |   |              |
| (A) exhibit ethical conduct related to interacting with others such as maintaining client confidentiality and privacy of sensitive content and providing proper credit for ideas;            | Digital Design 1b: Creating a Graphic Design Business | Unit 7: Creating a Safe Business Environment                    | Lessons 1-4  |
| (B) discuss and apply copyright laws in relation to fair use and acquisition;  | Digital Design 1b: Creating a Graphic Design Business | Unit 3: Using Images  | Lesson 2     |
| (C) model respect for intellectual property;   | Digital Design 1b: Creating a Graphic Design Business | Unit 3: Using Images  | Lesson 2     |
| (D) demonstrate proper etiquette and knowledge of acceptable use policies; and   | Digital Design 1b: Creating a Graphic Design Business | Unit 7: Creating a Safe Business Environment                    | Lessons 1-4  |
| (E) analyze the impact of the advertising and visual communication design industry on society.   | Digital Design 1a:<br>Introduction                    | Unit 1: What is Graphic Design?                                 | Activity 2   |
| <b>(10) The student applies technical skills for efficiency. The student is expected to employ planning and time-management skills to complete work tasks.</b>                               | Digital Design 1b: Creating a Graphic Design Business | Unit 2: The Design Process                                      | Lesson 1     |
| <b>(11) The student develops an increasing understanding of graphic design and illustration. The student is expected to research art and design career opportunities and qualifications.</b> | Digital Design 1a:<br>Introduction                    | Unit 1: What is Graphic Design?                                 | Lesson 3     |
| <b>(12) The student researches the history and evolution of art and design.</b>  |   |   |              |
| (A) explain the history of visual arts and design;   | Digital Design 1a:<br>Introduction                    | Unit 1: What is Graphic Design?                                 | Lesson 1     |
| (B) understand general characteristics in artwork from a variety of cultures; and  | Digital Design 1a:<br>Introduction                    | Unit 1: What is Graphic Design?                                 | Lesson 3     |
| (C) compare current visual arts technologies with historical technologies.   | Digital Design 1a:<br>Introduction                    | Unit 1: What is Graphic Design?                                 | Lesson 1     |
| <b>(13) The student conducts oral or written critiques of designs.</b>   |   |   |              |
| (A) interpret, evaluate, and justify design decisions;   | Digital Design 1a:<br>Introduction                    | Unit 8: Understanding Color                                     | Activity 1-4 |
| (B) apply a critical method of evaluation;   | Digital Design 1b: Creating a Graphic Design Business | Unit 8: Evaluating, Sharing, and Marketing Your Digital Designs | Lesson 2     |
| (C) communicate an oral or written defense; and  | Digital Design 1a:<br>Introduction                    | Unit 8: Understanding Color                                     | Activity 1-4 |

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| (D) evaluate oral or written feedback.  | Digital Design 1b: Creating a Graphic Design Business | Unit 8: Evaluating, Sharing, and Marketing Your Digital Designs | Lesson 2   |
| <b>(14) The student demonstrates an understanding of artistic design. The student is expected to analyze and apply art elements and principles in photographic works, multimedia applications, and digital and print media.</b> | Digital Design 1a: Introduction                       | Unit 5: Graphic Design Basics                                   | Lesson 1   |
| <b>(15) The student employs a creative design process to create original two- or three-dimensional projects.</b>  |   |   |            |
| (A) create designs for defined applications;  | Digital Design 1a: Introduction                       | Unit 5: Graphic Design Basics                                   | Lesson 1   |
| (B) apply elements of design;   | Digital Design 1a: Introduction                       | Unit 6: Print Design  | Lesson 2   |
| (C) apply design principles and typography;   | Digital Design 1a: Introduction                       | Unit 6: Print Design  | Lesson 2   |
| (D) use good composition;   | Digital Design 1a: Introduction                       | Unit 5: Graphic Design Basics                                   | Lesson 2   |
| (E) demonstrate anatomical figure drawing;  | Digital Design 1a: Introduction                       | Unit 7: The Art of Typography                                   | Lesson 1   |
| (F) demonstrate drawing in one-point, two-point, and multi-point perspective;   | Digital Design 1a: Introduction                       | Unit 5: Graphic Design Basics                                   | Activity 3 |
| (G) create a project by applying color; and   | Digital Design 1a: Introduction                       | Unit 6: Print Design  | Lesson 2   |
| (H) apply printing concepts.  | Digital Design 1a: Introduction                       | Unit 6: Print Design  | Lesson 1   |